

welcome to production

Graeme Foster

"Spanish Software" Developer

5 years ago, I co-designed, and built a MONOLITH

We based in on the **buzzwords** and ideas of the time like *ORMs*, *DDD*, and *web services*.

Like proud parents, we released it into the wild in 2011

System Architecture

Fat Client (WPF)

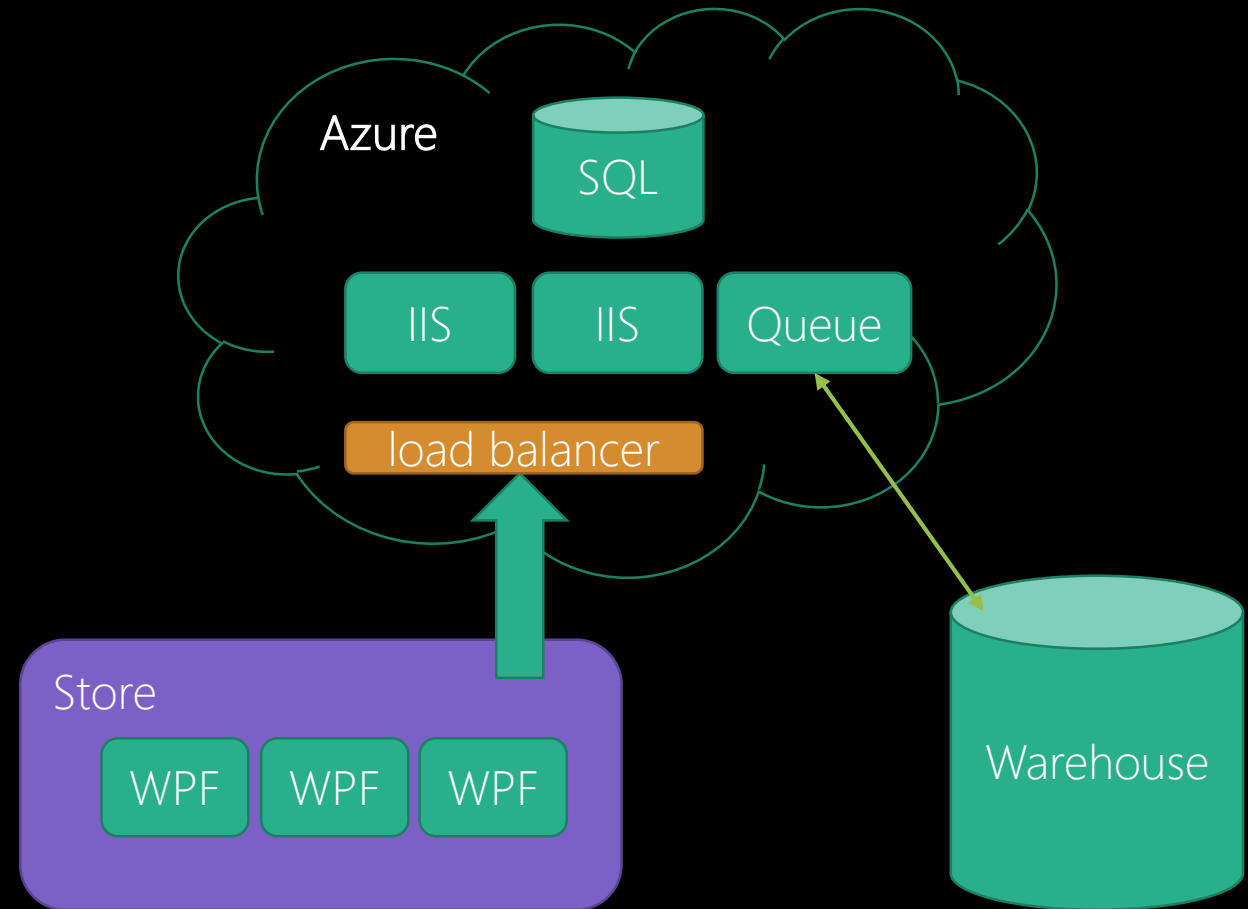
Web Services via WCF, aka Death-*

Object Oriented Domain

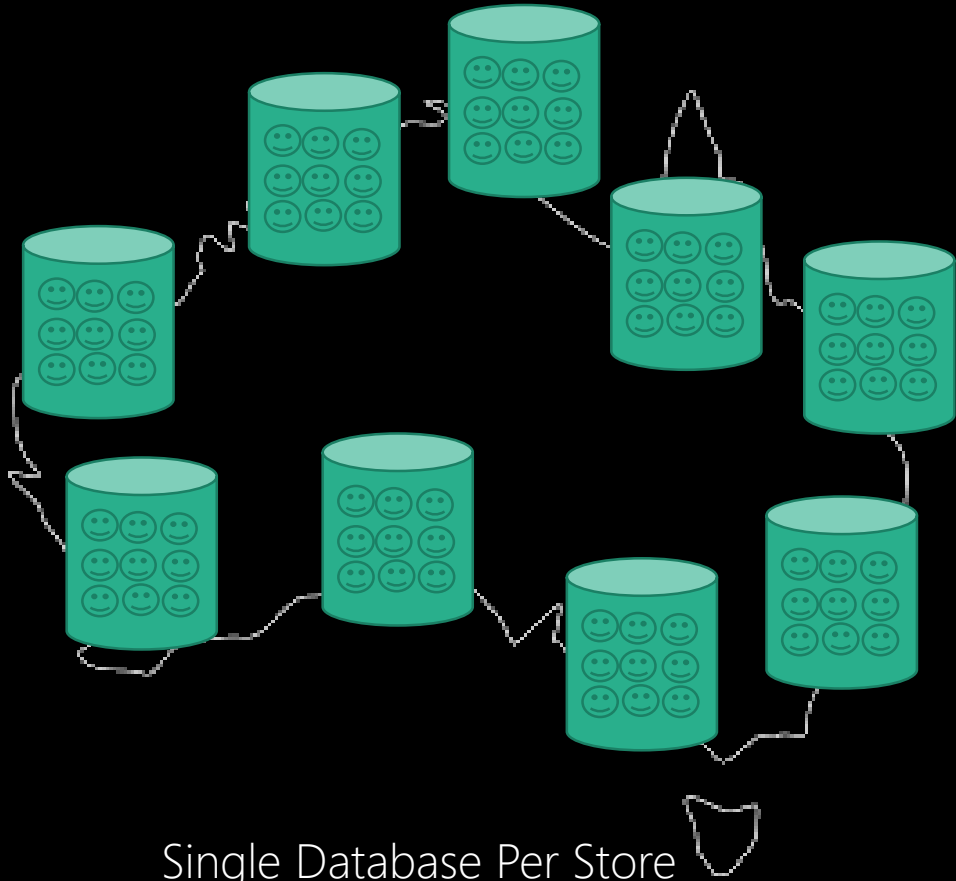
Some DDD concepts but not the important ones

ORM (NHibernate) & a SQL database

Warehouse populated via audit-trail



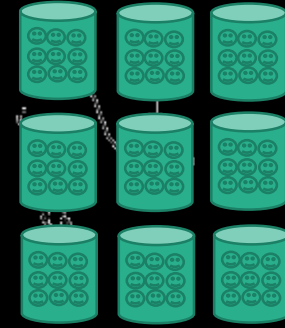
2011 - 2012



Single Database Per Store
Small number of users
Hosted locally

2012 - 2013

Move to Azure
(Singapore)



Issues begin to appear

Performance

Scaling

Concurrency

How will we diagnose issues?

- Log Files
- Application Profilers
- Network Profilers
- SQL profiling tools
- Intuition

Dear Diary...

The following incidents are based on real world incidents that occurred to this system. Name have been altered to protect the innocent!!

Support

“users are struggling to complete large sales”

Server Log files

Fast operation

As seen by Fiddler

The screenshot shows the Fiddler Web Debugger interface. The top menu bar includes File, Edit, Rules, Tools, View, and Help. The address bar shows the current session as GET /book on ccwin.app:20428. The main window is divided into two panes. The left pane displays a list of intercepted requests, and the right pane shows the details of the selected response.

#	Result	Protocol	Host	URL
9	200	HTTPS	auperdevpc728	/ccwin.storeserver/RetailService.svc
10	200	HTTPS	auperdevpc728	/ccwin.storeserver/RetailService.svc
11	200	HTTPS	auperdevpc728	/ccwin.storeserver/RetailService.svc
13	200	HTTPS	auperdevpc728	/ccwin.storeserver/RetailService.svc
16	200	HTTPS	auperdevpc728	/ccwin.storeserver/RetailService.svc
17	200	HTTPS	auperdevpc728	/ccwin.storeserver/RetailService.svc
19	200	HTTPS	auperdevpc728	/ccwin.storeserver/RetailService.svc
20	200	HTTPS	auperdevpc728	/ccwin.storeserver/RetailService.svc
22	200	HTTPS	auperdevpc728	/ccwin.storeserver/RetailService.svc
23	200	HTTPS	auperdevpc728	/ccwin.storeserver/RetailService.svc
25	200	HTTPS	auperdevpc728	/ccwin.storeserver/RetailService.svc
26	200	HTTPS	auperdevpc728	/ccwin.storeserver/RetailService.svc
28	200	HTTPS	auperdevpc728	/ccwin.storeserver/RetailService.svc
29	200	HTTPS	auperdevpc728	/ccwin.storeserver/RetailService.svc
35	200	HTTPS	auperdevpc728	/ccwin.storeserver/LookupService.svc

The right pane shows the response body structure:

- u:Timestamp [u:Id=_0]
 - u:Created: 2015-05-14T08:59:23.460Z
 - u:Expires: 2015-05-14T09:04:23.460Z
 - o:UsernameToken [u:Id=uuid-4a00b069-471a-4a37-8ef0-bb6eb73a634d-37]
 - o:Username: 0c16736d-01de-43a0-9445-39e93c67071c
- s:Body
 - IsAvailableForSale [xmlns=http://tempuri.org/]
 - id: feafa71a-ee8b-4396-8397-a498010f5878

Buttons for 'Expand All' and 'Collapse' are visible below the tree view. A yellow warning bar at the bottom states: 'Response is encoded and may require decoding before inspect'.

The Chatter-Box Api

Caused by looped service calls in code

```
class SaleViewModel
{
    public void OnFinishSale(SaleRequest request)
    {
        DoItemPreCheck(request.Items);
    }

    private void DoItemPreCheck(Items[] items)
    {
        if (items.Any(!stockService.IsAvailableForSale))
        {
            ShowCannotCompleteSaleMessage(...);
        }
    }
}
```

Why did it happen?

- The ping time from a terminal to Singapore is about 350ms
- Calling a service multiple times serially, on the main UI thread, caused the application to lock
- Most of the time was due to network latency

Resolution

- We “own” the producers and consumers of the API.
- It’s simple for us to make the interface much less chatty.
- Don’t use chatty api’s over the network

Support

“Balancing tills is taking a long time”

Network Profiler

Single service call from terminal

Application Profiler

Slow

As seen by the profiler

Short SQL	Row Count	Duration	Alerts
begin transaction with isolation level: Serializable			
SELECT ... FROM [TillGroup] tillgroup0_ WHERE tillgroup0_Id = '6cf9a6b8-d455-4589-a814-3093c3c4d640'	1	1 ms	
SELECT ... FROM [TradingDay] tradingday0_ WHERE tradingday0_Id = '2874ab97-4010-43a5-8a6a-...	1	1 ms	
SELECT ... FROM [MoneyBag] moneybags0_ WHERE moneybags0_TradingDay_id =...	5	0 ms	
SELECT ... FROM [Payment] payments0_ WHERE payments0_MoneyBag_id = 'b20e8a93-4c57-4260-8ad0-...	3	1 ms	
SELECT ... FROM [Payment] payments0_ WHERE payments0_MoneyBag_id = '59467cda-b3fe-4071-b0df-...	3	1 ms	
SELECT ... FROM [Payment] payments0_ WHERE payments0_MoneyBag_id = '8b31bcf8-b55c-4e55-8e20-...	1	0 ms	
SELECT ... FROM [Payment] payments0_ WHERE payments0_MoneyBag_id = '7109bb2d-8778-4ac8-81ee-...	3	0 ms	
SELECT ... FROM [Payment] payments0_ WHERE payments0_MoneyBag_id = 'c057179c-5984-4c23-bbc1-...	2	0 ms	
commit transaction			

Details	Stack Trace	Param Value
1 SELECT payments0_.MoneyBag_id	as MoneyBag10_1_	
2 payments0_.Id	as Id1_	
3 payments0_.Id	as Id15_0_	
4 payments0_.TenderType	as TenderType15_0_	

Param	Value
@p0	'8b31bcf8-b55c-4e55-8e20-a49f'

The family of 'N+1's

Caused by looping over sub-collections

```
class TillGroup
{
    public decimal Balance {
        get { return moneyBags.Sum(t => t.Balance); }
    }
}

...

class MoneyBag
{
    ... Balance { get { return payments.Sum(t => t.Amount); } }
}
```

Resolution

- We hoisted the balance property onto the Till, and pre-calculated.
- Getting the balance of a till-group was now a simple read from the database

```
public void AddTransaction(Transaction tran)
{
    transactions.Add(tran);
    Balance += tran.MoneyBags.Sum(t => t.Amount);
}

public decimal Balance { get; protected set; }
```

Support

“Till balancing doesn’t always work”

Application Profiler

Fast

Found in the log file

Timestamp	Thread	Message	Balance
2011-07-12-09:32:04.126	(1)	retail sale begin	100
2011-07-12-09:32:04.336	(2)	retail sale begin	100
2011-07-12-09:32:04.421	(1)	retail sale end	130
2011-07-12-09:32:05.073	(2)	retail sale end	120

Poor concurrency choice

Caused by our Sql Isolation Level

```
public void AddTransaction(Transaction tran)
{
    transactions.Add(tran);
    Balance += tran.MoneyBags.Sum(t => t.Amount);
}
```

```
public decimal Balance { get; protected set; }
```

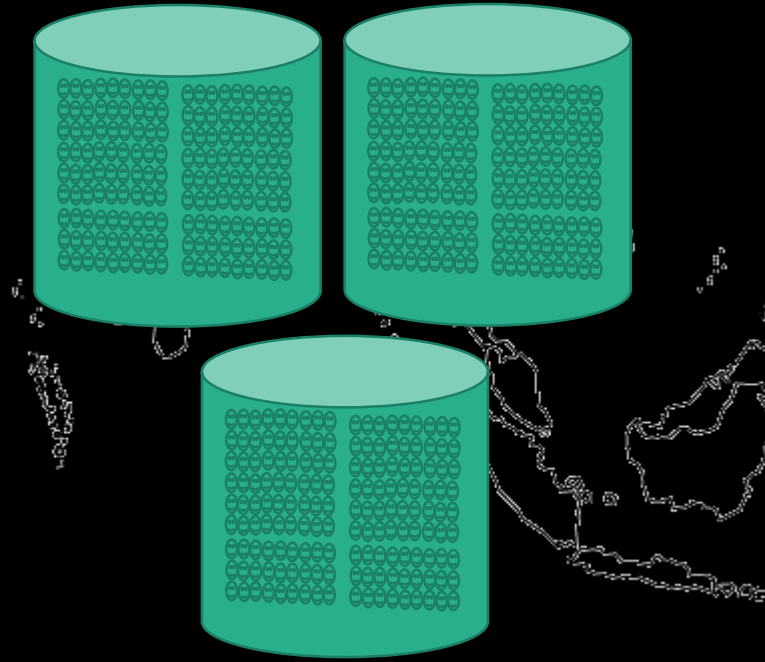
```
session.BeginTransaction(IsolationLevel.ReadCommitted);
```

Resolution

- We didn't nail the concurrency model early on
 - We took the database default of 'Read Committed'
- Optimistic concurrency models are well supported on ORM's like Hibernate but moving to one could be a costly exercise for us.
 - But they have a hidden side effect which disables sql batching
- But luckily, we have single stores per database, and a small number of users...

```
session.BeginTransaction(IsolationLevel.Serializable);
```

2013 -



"Hive" databases (up to 50 stores)

Large number of users
Hosted in Singapore

Database approaching 40GB in size
>400 concurrent users



Sometimes it all goes wrong!!

Support

“Victoria can't trade. The entire system is down”

Application Profiler

Lit up like a Christmas tree

Suspicious log file entries

Timestamp	Thread	Message
2011-07-12-09:32:04.126	(1)	finish stocktake
2011-07-12-09:32:05.336	(2)	update stock
2011-07-12-09:32:05.567	(3)	new retail sale
2011-07-12-09:32:06.600	(4)	find stock
2011-07-12-09:33:05.336	(2)	update stock timeout
2011-07-12-09:33:05.400	(8)	finish stocktake
2011-07-12-09:33:05.567	(3)	new retail sale timeout
2011-07-12-09:33:06.600	(4)	find stock timeout

What does “finish stocktake do”?

```
SELECT ... FROM [User] user0_ WHERE user0_.Id = '5aac41b9-6141-4e26-8c72-050e482025ee'  
SELECT ... FROM [Stocktake] stocktake0_ WHERE stocktake0_.Id = '3fa4f68e-07fe-42fa-80c4-360f0315fe97'  
SELECT ... FROM [CashConvertersStore] cashconver0_ WHERE cashconver0_.StoreId = 'e7eca6a1-1248-444e-965b-756416cb39d'  
SELECT stocktakei0_.Stocktake_id as Stocktake4_...  
SELECT ... FROM StoreItemActivity allactivit0_ WHERE allactivit0_.StoreItemBase_id in (Select storei...  
SELECT ... FROM [ContractBase] contractba0_ left outer join [Cu... WHERE contractba0_.Id in ('7e778baa-13fc-44bc-b757-a49801...  
SELECT ... FROM StoreItemStone stones0_ WHERE stones0_.ItemMetadata_id in (Select storeitemb1...  
SELECT ... FROM [ItemWriteoff] writtenoff0_ inner join Activity... WHERE writtenoff0_.Stocktake_id = '3fa4f68e-07fe-42fa-80c4-36...  
SELECT ... FROM ItemCategory this_ left outer join ItemCategory... WHERE this_.FullName in ('Gardening Equipment\GOLDEN CA...  
SELECT this_.Id as Id113_6_, this_.Action as Ac...  
INSERT INTO ActivityBase ...  
INSERT INTO [ItemWriteoff] ...  
INSERT INTO ActivityBase ...  
INSERT INTO [ItemWriteoff] ...  
INSERT INTO ActivityBase ...  
INSERT INTO [ItemWriteoff] ...
```

Self induced denial of service

What the !#!###!?

- The Stock Take operation *greedily* locked rows causing other operations to block
- The ORM was not able to *batch* effectively and took a long time to flush
- Multi-tenanting had rendered some of our *sql indexes* useless
- The terminal *timed out*, and the user kept *retrying*
- The server-side did *not* time out

Potential fix #1

- The hibernate family of ORM have flags to improve **batching**
- Batching enables more sql to be sent to the database *per call*
- Can be a real improvement when **latency** to the database is high
- But batch operations will still take some **time**

Potential fix #2

- Move work to background processes to spread the load!
- For many use-cases your user's don't care if things don't happen instantly.

Quick resolution

Sometimes you need to get the network moving again...

```
if (time is between 8am and 7pm) {  
    throw new DomainException(  
        "Sorry. Please try again outside of business hours");  
}
```


Conclusions

- Avoid chatty distributed components
- Keep your indexes tuned
- Think about concurrency
- Watch that ORM!!!
 - Fetch strategies, horrid joins, fetching too much, fetching too little!

Thank you for listening

Graeme Foster

@graefoster

gograemefoster@blogspot.com