

Record Systems

Dylan Just

YOW LambdaJam 2015

Haskell

Elm

PureScript

OCaml

Idris

Pascal

Haskell

Elm

PureScript

OCaml

Idris

Pascal

Java classes

Scala classes

C structs

Database tables

Haskell

Elm

PureScript

Haskell

Elm

PureScript

Vinyl

Haskell

Elm

PureScript

Vinyl

What are records?

What can they do?

Structural typing

Row polymorphism

What is a record?


Record = Set of fields with

- name
- type
- value

Record = Set of fields with

- name
 - type
 - value
- type-level information
- value-level information

Record = Set of fields with

- name
 - type
 - value
- 

Basic

Operations

Declare Type

```
data Person = Person {name::String, age::Int}
```

Instantiate

```
data Person = Person {name::String, age::Int}
```

```
bob = Person {name="Bob", age=30}
```

Get

```
data Person = Person {name::String, age::Int}
```

```
bob = Person {name="Bob", age=30}
```

```
bobName = name bob
```


Set

```
data Person = Person {name::String, age::Int}
```

```
bob = Person {name="Bob", age=30}
```

```
bobName = name bob
```

```
olderBob = bob {age=31}
```

Haskell Problems

Namespacing

```
data Pos2D =  
  Pos2D {x::Int, y::Int}
```

```
data Pos2D =  
  Pos2D {x::Int, y::Int}
```

```
data Pos3D =  
  Pos3D {x::Int, y::Int, z::Int}
```

```
data Pos2D =  
  Pos2D {x::Int, y::Int}
```

```
data Pos3D =  
  Pos3D {x::Int, y::Int, z::Int}
```

Compile error

Namespacing.hs:2:22:

Multiple declarations of 'x'

Declared at: Namespacing.hs:1:22

Namespacing.hs:2:22

Namespacing.hs:2:32:

Multiple declarations of 'y'

Declared at: Namespacing.hs:1:32

Namespacing.hs:2:32

Overlapping Record Names


```
data Key =  
    StringKey { key :: String }  
  | NumericKey { key :: Int }
```

```
data Key =  
    StringKey { key :: String }  
| NumericKey { key :: Int }
```

Compile error

Constructors `StringKey` and `NumericKey`
give different types for field
'key'

In the data declaration for 'Key'

Partial Accessors

```
data Shape =  
    Circle {radius::Int}  
  | Rectangle {width::Int, height::Int}
```

```
data Shape =  
    Circle {radius::Int}  
  | Rectangle {width::Int, height::Int}
```

```
r = Rectangle {width=3, height=4}
```

```
data Shape =
```

```
  Circle {radius::Int}
```

```
  | Rectangle {width::Int, height::Int}
```

```
r = Rectangle {width=3, height=4}
```

```
r_radius = case r of (Circle {radius=r}) -> r  
                    (Rectangle {}) -> -1
```

```
> r_radius
```

```
-1
```

```
data Shape =  
  Circle {radius::Int}  
| Rectangle {width::Int, height::Int}
```

```
r = Rectangle {width=3, height=4}
```

```
r_radius = radius r
```

```
> r_radius'
```

```
*** Exception: No match in record selector radius
```

Run-time error



wat

Haskell

vs

PureScript

Namespacing

```
data Pos2D =  
  Pos2D {x::Int, y::Int}
```

```
data Pos3D =  
  Pos3D {x::Int, y::Int, z::Int}
```

Compile error

```
data Pos2D =
```

```
  Pos2D {x::Number,y::Number}
```

```
data Pos3D =
```

```
  Pos3D {x::Number,y::Number,z::Number}
```



Overlapping Record Names

```
data Key =  
    StringKey { key :: String }  
| NumericKey { key :: Int }
```

Compile error

```
data Key =  
    StringKey { key :: String }  
  | NumericKey { key :: Number }
```



Partial Accessors

```
data Shape =
```

```
  Circle {radius::Int}
```

```
  | Rectangle {width::Int, height::Int}
```

```
r = Rectangle {width=3, height=4}
```

```
r_radius = radius r
```

```
> r_radius'
```

```
*** Exception: No match in record selector radius
```

Run-time error

```
data Shape =
```

```
  Circle {radius::Int}
```

```
  | Rectangle {width::Int, height::Int}
```

```
r = Rectangle {width=3, height=4}
```

```
r_radius = case r of (Circle {radius=rad}) -> rad  
                  (Rectangle {}) -> -1
```

```
> r_radius
```

```
-1
```

```
data Shape =
```

```
  Circle {radius::Number}
```

```
  | Rectangle {width::Number, height::Number}
```

```
r = Rectangle {width:3, height:4}
```

```
r_radius = case r of (Circle {radius=rad}) -> rad  
                  (Rectangle {}) -> -1
```

```
> r_radius
```

```
-1
```

```
data Shape =  
    Circle {radius::Int}  
  | Rectangle {width::Int, height::Int}
```

```
r = Rectangle {width=3, height=4}
```

```
r_radius = case r of (Circle r') -> r'  
                   (Rectangle w' h') -> -1
```

```
> r_radius
```

```
-1
```

```
data Shape =
```

```
  Circle {radius::Number}
```

```
  | Rectangle {width::Number, height::Number}
```

```
r = Rectangle {width:3, height:4}
```

```
r_radius = case r of (Circle c') -> c'.radius  
                  (Rectangle r') -> -1
```

```
> r_radius
```

```
-1
```

```
r_radius = case r of (Circle r') -> r'  
                    (Rectangle w' h') -> -1
```

haskell

purescript

```
r_radius = case r of (Circle c') -> c'.radius  
                    (Rectangle r') -> -1
```

```
data Shape =  
  Circle {radius::Int}  
| Rectangle {width::Int, height::Int}
```

```
c = Circle {radius=3}
```

```
c' = Circle 3
```


Fields are constructor parameters

```
data Shape =
```

```
  Circle { radius::Int }
```

```
| Rectangle { width::Int, height::Int }
```

Records are constructor parameters

```
data Shape =
```

```
  Circle  { radius::Number }
```

```
| Rectangle { width::Number, height::Number }
```

```
data X = X { a :: String }
```

```
data X = X { a :: String }
```

```
data Y = Y String {a :: String}
```

```
data X = X { a :: String }
```

```
data Y = Y String {a :: String}
```

```
data Z = Z {a::String,b::Number} Number {c::String}
```

```
data X = X { a :: String }
```

```
data Y = Y String {a :: String}
```

```
data Z = Z {a::String,b::Number} Number {c::String}
```

```
type Q = {a::String, b::Int}
```

Tagged

```
data X = X { a :: String }
```

```
data Y = Y String {a :: String}
```

```
data Z = Z {a::String,b::Number} Number {c::String}
```

```
type Q = {a::String, b::Int}
```

Untagged

Tagged vs Untagged

Tagged

```
data Pos2D = Pos2D {x::Number,y::Number}  
p = Pos2D {x:3,y:4}
```

Untagged

```
type Pos2D = {x::Number,y::Number}  
p = {x:3,y:4}
```

Nominal Type

```
data Pos2D = Pos2D {x::Number,y::Number}  
p = Pos2D {x:3,y:4}
```

Structural Type

```
type Pos2D = {x::Number,y::Number}  
p = {x:3,y:4}
```

Nominal Typing

Two values are type-compatible iff their declarations name the same type.

Structural Typing

Two values are type-compatible iff they exhibit the same structure.

Structural Typing

Extensible Records

Row Polymorphism

Record Subtyping

Extensible Records

Row Polymorphism

~~Record Subtyping~~

Extensible Records

- add fields
- remove fields

~~PureScript~~

Elm

Create

```
> bob = {name="bob"}  
{name="bob"} : {name:String}
```

Add Field

```
> bob = {name="bob"}
```

```
{name="bob"} : {name:String}
```

```
> bob' = {bob | age=33}
```

```
{name="bob",age=33} : {name:String,age:number}
```

Remove Field

```
> bob = {name="bob"}  
{name="bob"} : {name:String}
```

```
> bob' = {bob | age=33}  
{name="bob",age=33} : {name:String,age:number}
```

```
> bob'' = {bob' - age}  
{name="bob"} : {name:String}
```

Row Polymorphism

Back to PureScript...

```
type House = {color::String,rooms::Number}
```

```
type Car = {color::String,model::String}
```

```
type House = {color::String,rooms::Number}
```

```
type Car = {color::String,model::String}
```

```
myhouse :: House
```

```
myhouse = {color:"pink",rooms:3}
```

```
mycar :: Car
```

```
mycar = {color:"red",model:"Corolla"}
```



```
type House = {color::String,rooms::Number}
```

```
type Car = {color::String,model::String}
```

```
myhouse = {color:"pink",rooms:3}
```

```
mycar = {color:"red",model:"Corolla"}
```

```
type House = {color::String,rooms::Number}
```

```
type Car = {color::String,model::String}
```

```
myhouse = {color:"pink",rooms:3}
```

```
mycar = {color:"red",model:"Corolla"}
```

```
getColor :: House -> String
```

```
getColor x = x.color
```

```
getColor' :: Car -> String
```

```
getColor' x = x.color
```

```
type House = {color::String,rooms::Number}
```

```
type Car = {color::String,model::String}
```

```
myhouse = {color:"pink",rooms:3}
```

```
mycar = {color:"red",model:"Corolla"}
```

```
getColor :: forall r. {color::String | r} -> String
```

```
getColor x = x.color
```

```
type House = {color::String,rooms::Number}
```

```
type Car = {color::String,model::String}
```

```
myhouse = {color:"pink",rooms:3}
```

```
mycar = {color:"red",model:"Corolla"}
```

```
getColor :: forall r. {color::String | r} -> String
```

```
getColor x = x.color
```

```
> getColor myhouse
```

```
"pink"
```

```
type House = {color::String,rooms::Number}
```

```
type Car = {color::String,model::String}
```

```
myhouse = {color:"pink",rooms:3}
```

```
mycar = {color:"red",model:"Corolla"}
```

```
getColor :: forall r. {color::String | r} -> String
```

```
getColor x = x.color
```

```
> getColor mycar
```

```
"red"
```

Required fields



```
getColor :: forall r. {color::String | r} -> String
```



Any other fields

Required fields



```
getColor :: forall r. {color::String | r} -> String
```



Polymorphic Row Variable

```
type House = {color::String,rooms::Number}
```

```
type Car = {color::String,model::String}
```

```
myhouse = {color:"pink",rooms:3}
```

```
mycar = {color:"red",model:"Corolla"}
```

```
getColor :: forall r. {color::String | r} -> String
```

```
getColor x = x.color
```



```
type House = {color::String,rooms::Number}
```

```
type Car = {color::String,model::String}
```

```
myhouse = {color:"pink",rooms:3}
```

```
mycar = {color:"red",model:"Corolla"}
```

```
lighten::forall r.{color::String|r} -> {color::String|r}
```

```
lighten x = x { color = "light " ++ x.color }
```

```
type House = {color::String,rooms::Number}
```

```
type Car = {color::String,model::String}
```

```
myhouse = {color:"pink",rooms:3}
```

```
mycar = {color:"red",model:"Corolla"}
```

```
lighten::forall r.{color::String|r} -> {color::String|r}
```

```
lighten x = x { color = "light " ++ x.color }
```

```
> getColor (lighten myhouse)
```

```
"light pink"
```

```
type House = {color::String,rooms::Number}
```

```
type Car = {color::String,model::String}
```

```
myhouse = {color:"pink",rooms:3}
```

```
mycar = {color:"red",model:"Corolla"}
```

```
lighten::forall r.{color::String|r} -> {color::String|r}
```

```
lighten x = x { color = "light " ++ x.color }
```

```
> getColor (lighten mycar)
```

```
"light red"
```

Haskell strikes back!

Type-level Strings

```
data Person =
```

```
  Person {firstName::String, lastName::String}
```

```
bob :: Person
```

```
bob =
```

```
  Person {firstName="bob", lastName="cuttey"}
```

```
bobFirstName = firstName bob
```

```
bobLastName = lastName bob
```

```
type Person =  
  Map String String
```

```
bob' :: Person
```

```
bob' =
```

```
  fromList [("firstName", "bob"),  
            ("lastName", "cuttey")]
```

```
bobFirstName' = bob' ! "firstName"
```

```
bobLastName' = bob' ! "lastName"
```

bob =

```
Person {firstName="bob",  
        lastName="cuttey"}
```

bob' =

```
fromList [("firstName", "bob"),  
          ("lastName", "cuttey")]
```


bob = **Field name**
 Person {firstName="bob",
 lastName="cuttey"}

bob' = **String**
 fromList [("firstName", "bob"),
 ("lastName", "cuttey")]

bob = Type-level information

```
Person {firstName="bob",  
        lastName="cuttey"}
```

bob' = Value-level information

```
fromList [("firstName", "bob"),  
          ("lastName", "cuttey")]
```



type of



type of

Kind	*
Type	String
Value	"hello"

Kind	*	Symbol
Type	String	"firstName"
Value	"hello"	-

Kind	*	Symbol
Type	String	"firstName"
Value	"hello"	-

Value-level String



Type-level String



```
data Field (fieldName::Symbol) a = Field a
```

```
bob :: Field "firstName" String
```

```
bob = Field "bob"
```

```
data Field (fieldName::Symbol) a = Field a
```

name

type

```
bob :: Field "firstName" String
```

```
bob = Field "bob"
```

value

Vinyl

```
{-# LANGUAGE DataKinds, KindSignatures TypeOperators,  
GADTs, MultiParamTypeClasses #-}
```

```
import Data.Vinyl
```

```
get key rec = getField (rget key rec)
```

```
firstName = SField :: SField ("firstName", String)
lastName = SField :: SField ("lastName", String)
```

SField Constructor

SField Type Constructor

```
firstName = SField :: SField "firstName" String
lastName = SField :: SField "lastName" String
```

Field Name



Field Type

```
firstName = SField :: SField ("firstName", String)
lastName = SField :: SField ("lastName", String)
```



Pair type

```
firstName = SField :: SField ("firstName", String)
```

```
lastName = SField :: SField ("lastName", String)
```

Pair type

Type-level String

Type

```
firstName = SField :: SField ("firstName", String)
```

```
lastName = SField :: SField ("lastName", String)
```

```
bob = firstName =: "bob" <+> lastName =: "cuttey"
```

```
firstName = SField :: SField ("firstName", String)
lastName = SField :: SField ("lastName", String)
```

```
bob = firstName =: "bob" <+> lastName =: "cuttey"
```

Create record
with 1 field




```
firstName = SField :: SField ("firstName", String)
lastName = SField :: SField ("lastName", String)
```

```
bob = firstName =: "bob" <+> lastName =: "cuttey"
```



Append records

```
firstName = SField :: SField ("firstName", String)
lastName = SField :: SField ("lastName", String)
```

```
bob = firstName =: "bob" <+> lastName =: "cuttey"
```

```
bobFirstName = get firstName bob
```

```
bobLastName = get lastName bob
```

```
firstName = SField :: SField ("firstName", String)
```

```
lastName = SField :: SField ("lastName", String)
```

```
bob = firstName =: "bob" <+> lastName =: "cuttey"
```

```
bobFirstName = get firstName bob
```

```
bobLastName = get lastName bob
```

```
dog = firstName =: "doggie"
```

```
dogFirstName = get firstName dog
```

```
firstName = SField :: SField ("firstName", String)
```

```
lastName = SField :: SField ("lastName", String)
```

```
bob = firstName =: "bob" <+> lastName =: "cuttey"
```

```
bobFirstName = get firstName bob
```

```
bobLastName = get lastName bob
```

```
dog = firstName =: "doggie"
```

```
dogFirstName = get firstName dog
```

```
firstName = SField :: SField ("firstName", String)
```

```
lastName = SField :: SField ("lastName", String)
```

```
bob = firstName =: "bob" <+> lastName =: "cuttey"
```

```
bobFirstName = get firstName bob
```

```
bobLastName = get lastName bob
```

```
dog = firstName =: "doggie"
```

```
dogFirstName = get firstName dog
```

Row

polymorphism!



In conclusion...

Record = {(Name, Type, Value)}

Define record type

Instantiate type

Get field

Set field

Add field

Remove field

Structural typing

- Extensible records
- Row Polymorphism

Built-in record systems:

Elm > PureScript > Haskell

Vinyl library

Cheers!

Slides and code at
<https://github.com/techtangents/recordsystemstalk>